



## MWL COMPETITION RULES

1

Those currently in force within the general rules of FIFA shall be followed, without prejudice to the exceptions referred to in these regulations and regulations.

2

All matches of the tournament will be played in two 25-minute halves, with a 3-minute break stop. In the event of a tie (FINAL PHASE), penalties will be taken (5 per team).

3

The number of registered players per team can be unlimited, but everyone must appear on the official list provided by the organization, being able to claim an incident if necessary, so they must always carry some identification with them.

A team that fails to comply with any age rule in any of its matches or includes players of a higher category will be sanctioned with the loss of the same by a result of 3-0 and the consequent disqualification from the tournament. They will be able to play the matches that correspond to them in the tournament without the possibility of qualifying for the next round.



4

You can make as many changes as you want, as long as the Field Coordinator allows the new player to enter the field, after the departure of his teammate. All this without taking advantage of the circumstances to intervene immediately in the game. In other words, a new player will not be allowed to enter the field until his teammate has left the field and the ball is not in the vicinity of the midfield line through which the new player must enter it

5

Teams must be ready on the field to start their matches 5 minutes before the start time set in the official league calendar.

The teams will take the field of play carrying out the starting protocol in all matches (provided that there are no delays in the schedules), which will be as follows:

From the center of the field and with the referees in between, the 11 starting players of the 2 teams in a row will start.

Once the match is over, the field must be left immediately.



6

In case of a match in the colours of the kits, the team that appears first in the official calendar will play the match with its first kit and the team that comes second will use its second kit. The organization will not leave bibs in case of coincidence.

7

The official quadrant of the tournament will be the one that establishes the teams that go through to the final phase and the teams that go through to the consolation phase, always guaranteeing all teams the dispute of 4 matches.

In the event of a tie on points in the first phase, the qualifying system will be governed by the following rules. 1st Highest goal difference.

2. Highest number of goals scored.

3rd Result between the teams involved.

4th Least number of cards (Yellow – 1 point, Red – 2 points, Blue – 3 points).

5th Draw.

8

The offside rule will be sanctioned as sanctioned in the RFEF and FIFA regulations.

9

In the event of expulsion either by red card or double yellow, the tournament committee will meet to assess the sanction, which will be communicated to the team as soon as possible.

The LEAGUE COMMITTEE will meet at the end of each full day of competition. If any team does not comply with this rule and fields a suspended player in the next match that his team plays, THE LEAGUE COMMITTEE will forfeit the offending team, by a result of 3-0, and will be charged at the competitive level.

Other Sanctions:

**BLUE CARD:** It may be shown by the field coordinator or stand coordinator and will be applied for inappropriate behavior of the public, coaches or players, stopping the match for 1 minute. This card does not imply any sanction, but if it is necessary to show a second one, the team that receives it will be considered forfeited the match by a result of 3-0, without the possibility of appeal. This card will be shown for insults or disrespect by fans, coaches or players and always under the identification of the team that performs them.

If a team fields a player who is not included in the official list that is available to the LEAGUE COMMITTEE and that is reviewed at the beginning of the championship, it will be sanctioned with improper alignment and will lose the match 3-0.

Players and teams may be sanctioned by the organization for their bad behavior in hotels and facilities.

The organization's staff may show an **ORANGE CARD** at any time from the beginning of the tournament until it ends, anywhere, especially in accommodation, to any participant who does not comply with the rules and good order. This **ORANGE CARD** will prevent the player who receives it from participating in their next match of the tournament. If two orange cards are accumulated, the player will be expelled from the tournament.



10

In the event of a TIE in a match and only in the FINAL PHASE, the winner of the match will be decided through the PENALTY SHOOTOUT, which will follow the following procedure:

5 PENALTIES will be taken per team, with the winner being the

who would have scored the most goals. Only players who have remained on the field of play at the end of regulation time may participate in the penalty shootout.

If, at the end of these kicks, both teams have converted the same number of penalties, they will continue to be taken one at a time, alternately, until one of the teams misses.

No player may take a penalty again until all the players who finished the match have taken theirs. If they were still tied, they would be relaunched in the same order they started, successively and alternately, until the tiebreaker took place.

11

There will be a COMPETITION COMMITTEE that will ensure SPORTSMANSHIP at all times, sanctioning and resolving any infractions or abnormalities that may occur throughout the TOURNAMENT. Against the decisions of the COMPETITION COMMITTEE, a team may file a

APPEAL, delivered to the Coordinator of the corresponding headquarters and within 60 minutes after the end of the match, and after payment of €50 as a deposit. This amount of money will be returned to the appealing team only in case its appeal is successful. Once this appeal has been resolved, the decisions of the Competition Committee will be UNAPPEALABLE.

12

All participating teams accept the different Tournament Rules. Against any norm not presented in the These Regulations shall be governed by the current Official Football Regulations of the Royal Spanish Football Federation.

**IMPORTANT NOTE: ALL PARTICIPANTS IN OUR QUE TOURNAMENT ARE ENCOURAGED TO BRING AND USE THEIR OWN BALLS FOR THE WARM-UP PHASES. IF ANY PLAYER WISHES TO USE BALLS FROM THE ORGANIZATION FOR THESE WARM-UPS, THEY MUST LEAVE A DEPOSIT TO THE CAMP COORDINATOR OF 20€ FOR EACH BALL LOANED, WHICH WILL BE REFUNDED AS SOON AS THE BALLS ARE RETURNED. LIKEWISE, EACH PARTICIPANT IN THE TOURNAMENT MAY BRING A BOTTLE TO REFILL WITH WATER, QUE PROVIDES THE ORGANIZATION, FOR THE DISPUTE OF EACH MATCH.**